## Department of Defense

**High Performance Computing Modernization Program** 

# Cluster Computing Experiences, Performance Measurements & Valuation

Mr. Cray Henry, Director

http://www.hpcmo.hpc.mil



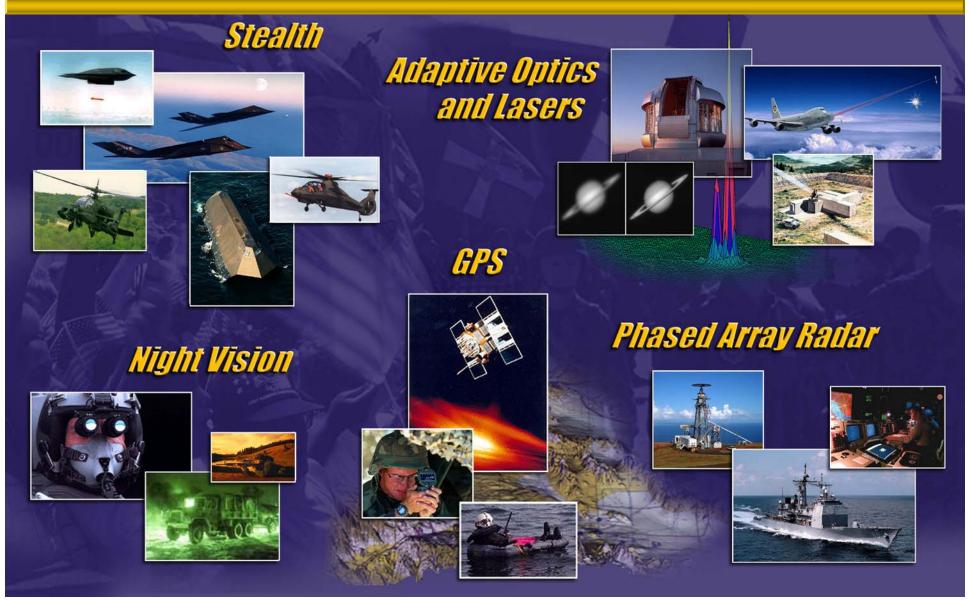
#### **Agenda**

- High Performance Computing Modernization Program Overview
- Valuation & Performance Measurement
- HPCMP and Commodity Cluster Computing Experiences
- End Notes





#### **A Focus on Revolutionary Advances**



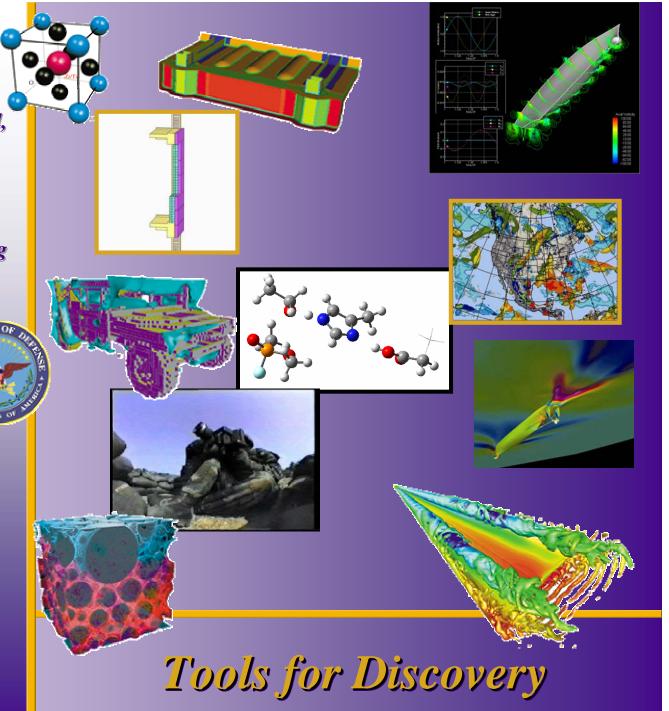
#### **Mission**

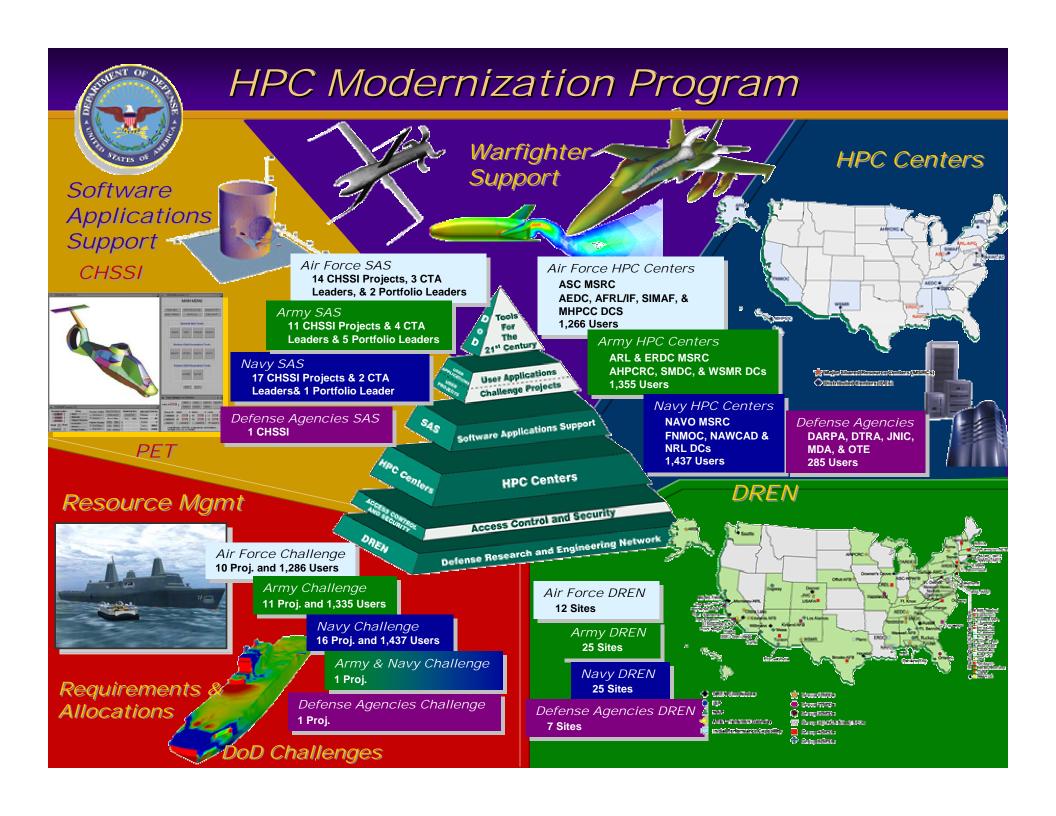
Deliver world-class commercial, high-end, high performance computational capability to the DoD's science and technology (S&T) and test and evaluation (T&E) communities, facilitating the rapid application of advanced technology into superior warfighting capabilities.

#### Vision

A pervasive culture existing among DoD's scientists and engineers where they routinely use advanced computational environments to solve the most demanding problems.

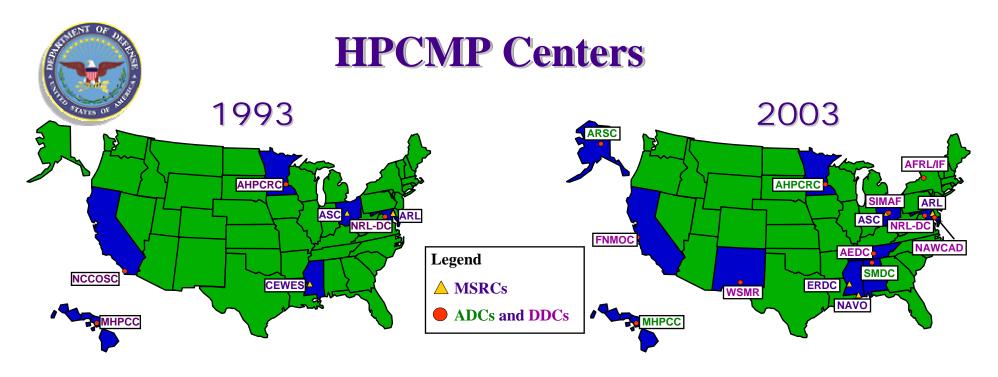


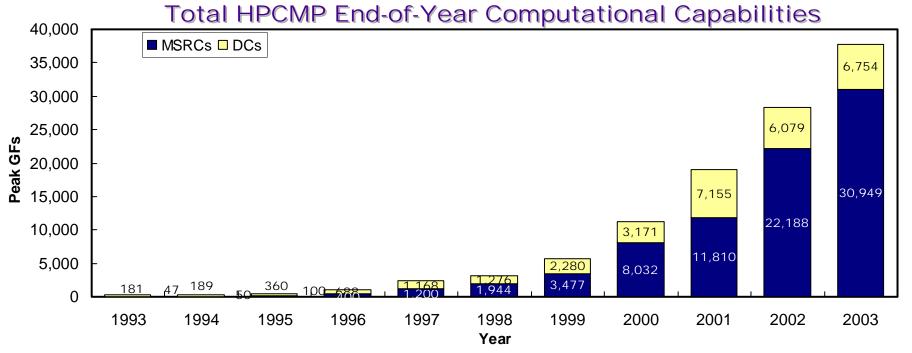






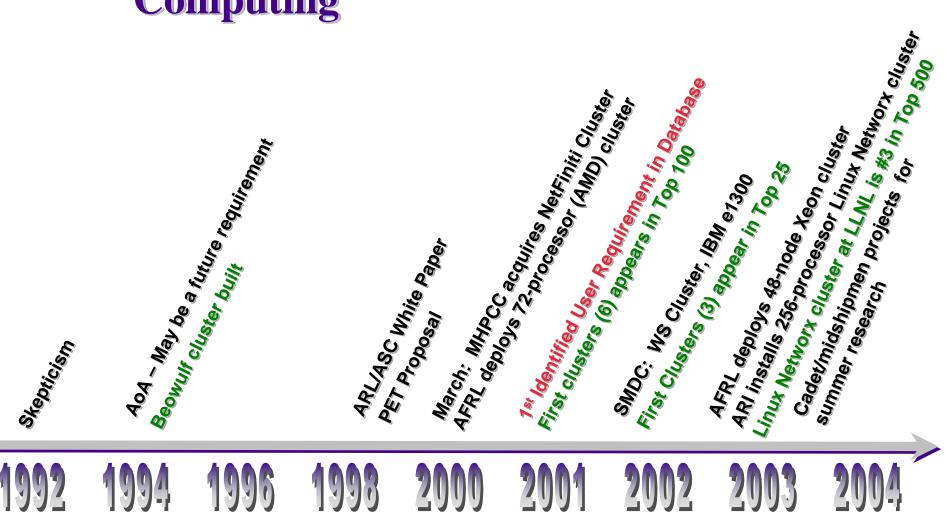
- Provide the best commercially available high-end HPC capability
- Acquire and develop joint-need HPC applications, software tools, and programming environments
- Educate and train DoD's scientists and engineers to effectively use advanced computational environments
- Link users and computers sites via high-capacity networks, facilitating user access and distributed computing environments
- Promote collaborative relationships among the DoD HPC community, the National HPC community and Minority Serving Institutions (MSIs) in network, computer, and computational science







# **HPCMP and Commodity Cluster Computing**





#### **Intense Interest on Clusters**

Top 500 List identifies 149 clusters



Grid Computing

But what is the Real Performance of clusters on real workloads?





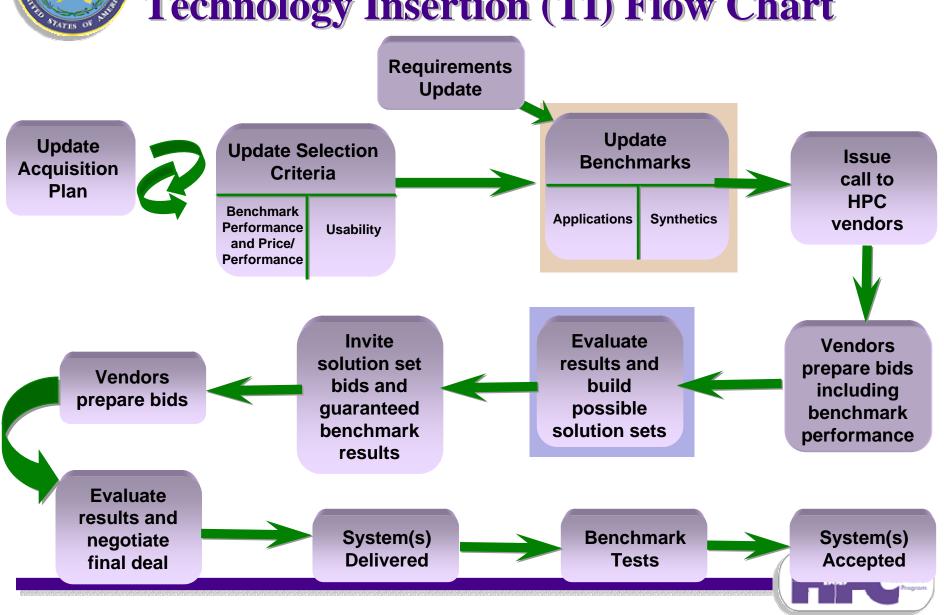
#### **Technology Insertion-XX**

- Purpose of TI-XX
  - Buy Systems Based Upon User Requirements
  - Focus on Program-wide Acquisition Strategy
  - Determine Program-wide Best Value
- How
  - Evaluate Performance, Price/Performance and Usability of Multiple OEMS, Using Benchmarks and Qualitative Assessments Based on User and Operator Needs





## **Technology Insertion (TI) Flow Chart**





# **Emphasis on Performance Time to Solution**

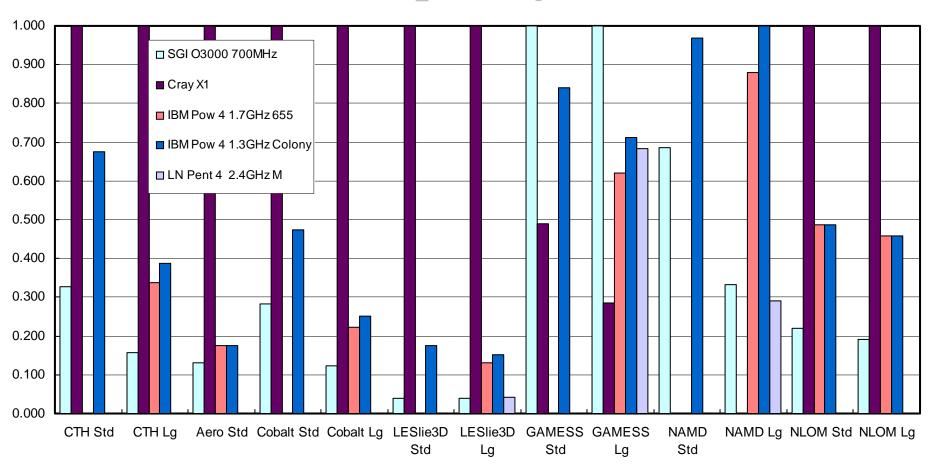
- Establish a DoD standard benchmark time for each application benchmark case
  - NAVO IBM SP P3 chosen as standard DoD system
- Benchmark timings (at least three on each test case) are requested for systems that meet or beat the DoD standard benchmark times by at least a factor of two (preferably four)
- Benchmark timings may be extrapolated provided they are guaranteed, but at least one actual timing must be provided



#### **Commodity Cluster Computing in HPC**



# **HPC System Performance Results Normalized Capability Performance Scores**

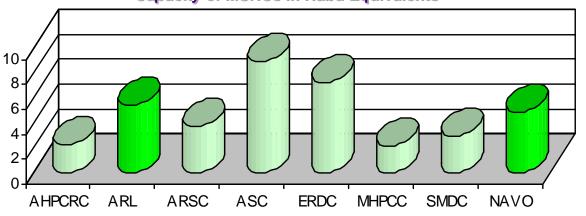






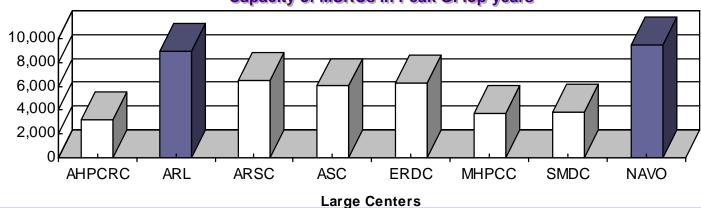
# **Capturing True Performance Benchmarks**

**Capacity of MSRCs in Habu Equivalents** 



**Large Centers** 

Capacity of MSRCs in Peak GFlop-years



Top 500 or Peak G-Flops is not a Measure of Real Performance



#### **Commodity Cluster Computing in HPC**



## **Solution Set Building**

Sys	tem				CTH Std	CTH Lg	Aero	Cobalt S	Cobalt L
Unclassified Benchmark Weig	ghts =				5.53%	3.35%	10.94%	8.20%	12.68%
Classified Benchmark Weight	-				XX	XX	XX	XX	XX
System	# Proc	Number	Cost(\$M)	Total					
Cray X1	128	0	\$1	\$0.000	0.000	0.000	0.000	0.000	0.000
Cray X1	64	0	<b>\$1</b>	\$0.000	0.000	0.000	0.000	0.000	0.000
Cray X1	256	0	<b>\$1</b>	\$0.000	0.000	0.000	0.000	0.000	0.000
IBM Pw 4 1.7GHz 655	512	0	<b>\$1</b>	\$0.000	0.000	0.000	0.000	0.000	0.000
IBM Pw 4 1.7GHz 690	160	0	<b>\$1</b>	\$0.000	0.000	0.000	0.000	0.000	0.000
IBM Pw 4 1.7GHz 690	128	0	<b>\$1</b>	\$0.000	0.000	0.000	0.000	0.000	0.000
LN Pent 4 2.4GHz Q	512	0	<b>\$1</b>	\$0.000	0.000	0.000	0.000	0.000	0.000
LN Pent 4 2.4GHz Q	256	0	\$1	\$0.000	0.000	0.000	0.000	0.000	0.000
LN Pent 4 2.4GHz M	512	0	\$1	\$0.000	0.000	0.000	0.000	0.000	0.000
LN Pent 4 2.4GHz M	256	0	<b>\$1</b>	\$0.000	0.000	0.000	0.000	0.000	0.000
SGI O3000 600MHz	256	0	\$1	\$0.000	0.000	0.000	0.000	0.000	0.000
SGI O3000 700MHz	1024	0	\$1	\$0.000	0.000	0.000	0.000	0.000	0.000
SGI O3000 700MHz	512	0	<b>\$1</b>	\$0.000	0.000	0.000	0.000	0.000	0.000
SGI O3000 700MHz	256	0	\$1	\$0.000	0.000	0.000	0.000	0.000	0.000
SGI O3000t 700MHz	256	0	\$1	\$0.000	0.000	0.000	0.000	0.000	0.000
					0.000	0.000	0.000	0.000	0.000
<b>Total for Alternative</b>		Total		\$0.000	0.000	0.000	0.000	0.000	0.000
Application Percentage		Performance Score			0.000%	0.000%	0.000%	0.000%	0.000%

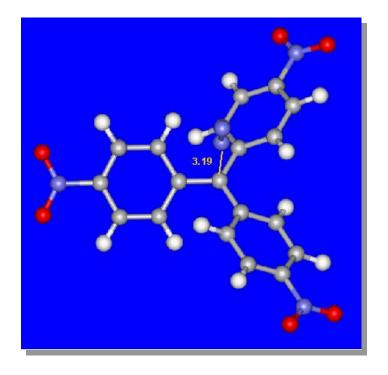




## **New Materials Design**

	Location		CPU Resources (processor-hours)		
Platform(s)	First	Second	Request	Minimum	
	Choice	Choice	Request	Acceptable	
Cray T3E	NAVO	ERDC	120,000	90,000	
Cray T3E	ERDC	NAVO	300,000	250,000	
Linux Cluster	MHPCC	n/a	180,000	160,000	
Compaq ES40	ASC	n/a	150,000	125,000	
Compaq GS320	ASC	n/a	150,000	125,000	
IBM SP	MHPCC	ASC	300,000	260,000	
IBM-SP/P3	ASC	n/a	150,000	125,000	
IBM SP/P3	ASC	MHPCC	60,000	40,000	
IBM SP/P3	ARSC	ARL	40,000	30,000	
Cray SV1	ARSC	NAVO	2,000	1,000	

Major Applications Software: GAMESS (CHSSI), FMD (CHSSI), CMD (CHSSI), Gaussian98.

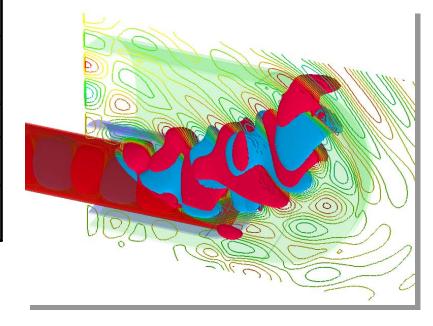






# **Virtual Prototyping of Directed Energy Weapons**

	Location		CPU Resources (processor-hours)		
Platform(s)	First Choice	Second Choice	Request	Minimum Acceptable	
IBM SP P3	ARL	NAVO	500,000	400,000	
Compaq SC40/45	ERDC	ASC	300,000	250,000	
IBM Netfinity	МНРСС		100,000	75,000	

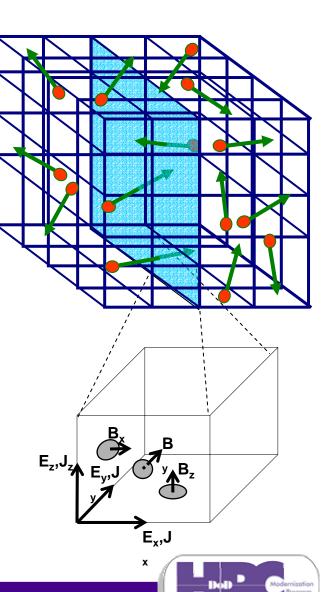


*Major Application Software:* ICEPIC





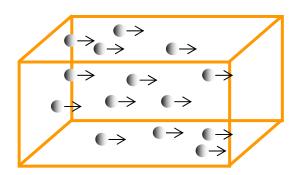
- *ICEPIC* is a beam-plasma physics electromagnetic particle-in-cell code that solves Maxwell's equations and the relativistic Lortntz force law
- Written in ANSI standard C with MPI to be portable to all Unix or Linux platforms
- Compiled with GCC –03 optimization
- MPICH 2.4





## **ICEPIC Test Problem Descriptions**

- Memory requirements for data structures
  - Cell: 256 Bytes; Particle: 48 Bytes
- Typical application problem has both:
  - cell-dominated regions (>10 cells/particle), and
  - particle-dominated regions (>10 particles/cell)
- Two test problems designed to investigate both limits:
  - 3 dimensional box with square cross-section
    - Cell-Dominated
      - » ≈1 million cells; 1,000 particles (requires ≈ 256 MB memory)
    - Particle-Dominated
      - >> 50,000 cells; 8 million particles (requires 390 MB memory)
  - In both cases, data fits into memory on 1 processor for all platforms





#### **Clusters Used**

- AFRL Custom-made LINUX Cluster "Dilbert"
  - 18 nodes; 2 processors/node; 2 GB memory/node
    - 36 AMD Athlon cpu-s
      - » 1.6 GHz scalar
  - Red Hat Linux 7.1 with 2.4.19 kernel
  - Nodes connected via 100 Mbit/s Ethernet from a single switch
- MHPCC ADC LINUX Cluster "Huinalu"
  - 256 nodes; 2 processors/node; 1 GB memory/node
    - 512 Intel Pentium III cpu-s
      - » 933 MHz scalar
  - Red Hat Linux with 2.4.18 kernel
  - Nodes connected via two options:
    - 100 Mbit/s Ethernet
    - 200 MByte/s Myrinet





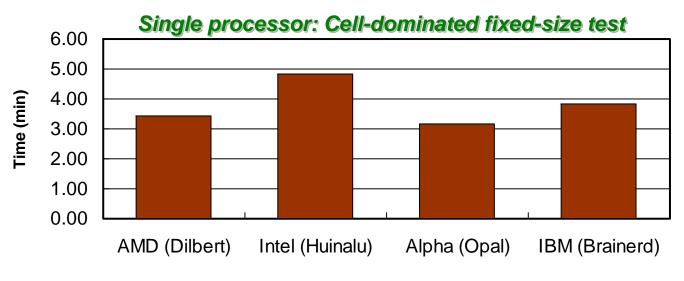
#### **Non-Clusters Used**

- ARL MSRC "Brainerd"
  - 32 nodes; 16 processors/node; 16 GB memory/node
    - 512 IBM SP-P3 cpu-s
      - **375 MHz superscalar (2 mults and 2 adds per cycle)**
  - Nodes connected via 32-port 200 MByte/s Colony switch
- ERDC MSRC "Opal"
  - 128 nodes; 4 processors/node; 4 GB memory/node
    - 512 DEC Alpha EV 68 cpu-s
      - » 833 MHz superscalar (1 mult and 1 add per cycle)
  - Nodes connected via 64-port, single-rail 200 MByte/s Quadrics switch





# **Serial Performance of Component Processors**



AMD – 1.6GHz Athlon Intel – 933 MHz P3 Alpha – 833MHz EV68 IBM – 375MHz Pw3

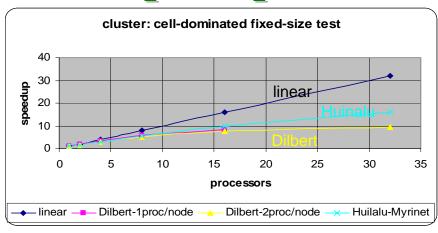
**Processors** 

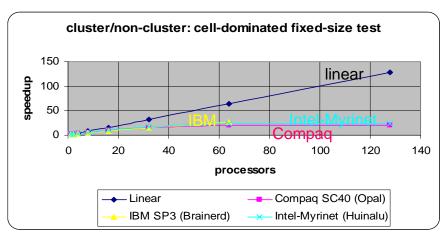
#### For these *ICEPIC* cell-dominated simulations:

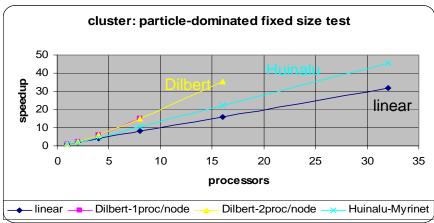
- Circa 2002 Dilbert (1.6 GHz AMD Athlon) processor outperforms the circa 2000 Huinalu (933 MHz IBM Pentium III) processor and circa 1999 Brainerd (375 MHz IBM SP-P3) processor
- Dilbert (1.6 GHz AMD Athlon) processor performs comparably to Opal (833 MHz DEC Alpha) processor

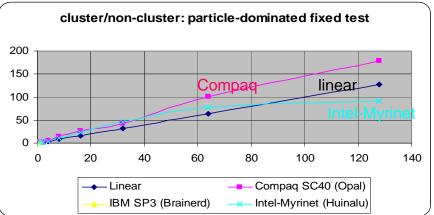


## Parallel Performance: Speedup of Fixed-Sized Problem









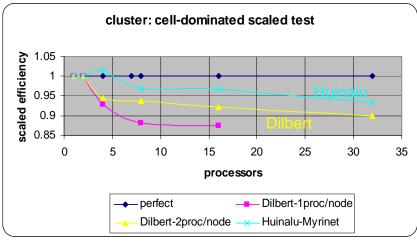
- Super-linear speedup for particle-dominated tests is a consequence of large number of particles looking
  up small amount of cell data.
- As the number of processors increases, more cell data fits into cache

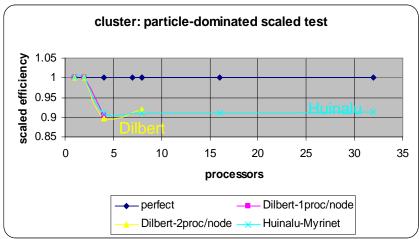


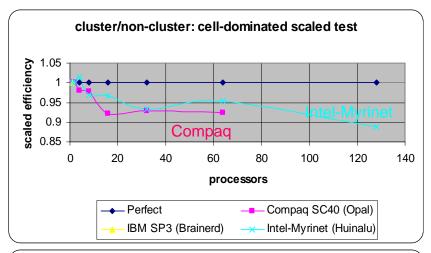
#### **Commodity Cluster Computing in HPC**

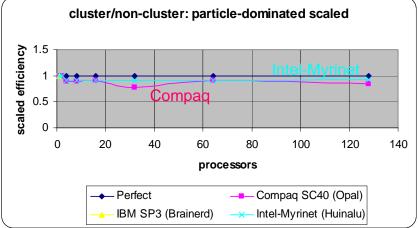


#### Parallel Performance: Efficiency of Scaled Problem













#### **Cluster Performance Observations**

- Reliability and Reproducibility of parallel run results
  - Data presented is "best case," not average
  - 100 Mbit/s Intel/AMD Ethernet (Huinalu and Dilberts)
    - For all numbers of processors:
      - » Runs always get through the queue
      - » Timings are reproducible to within 3%
  - 200 MByte/s Intel Myrinet (Huinalu)
    - For up to 64 processors:
      - » Runs always get through the queue
      - » Timings are reproducible to within 5%
    - For more than 64 processors:
      - » Runs get through the queue about half the time
      - » Timings vary by up to 40%





#### **Non-cluster Performance Observations**

- Reliability and Reproducibility of parallel run results
  - Data presented is "best case," not average
  - 200 MByte/s Compaq Quadrics (Opal)
    - For all numbers of processors:
      - » Runs usually get through the que in a timely fashion
      - » Timings are reproducible to within 5%
  - 200 MByte/s IBM Colony (Brainerd)
    - For all numbers of processors:
      - » It usually takes a long time for runs to get through the que
      - » Timings are reproducible to within 5%





## **Distributed Applications**

Hyperspectral Imaging Environment (HIE)







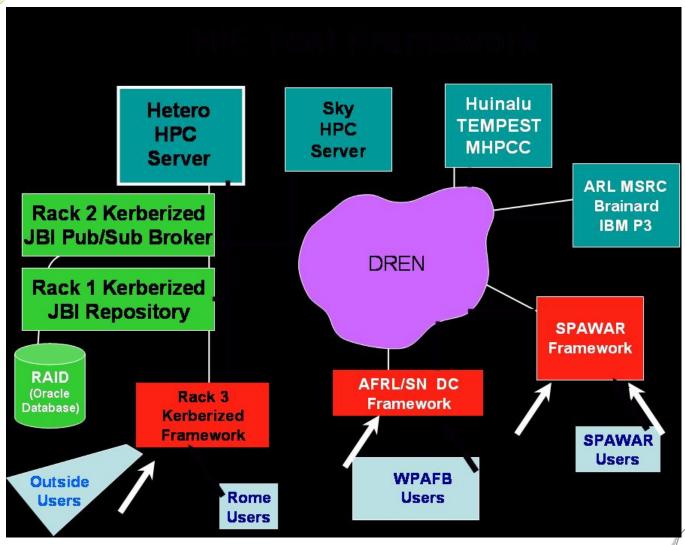


**Electronic Battlefield Environment (EBE)** 





#### **HIE Test Framework**



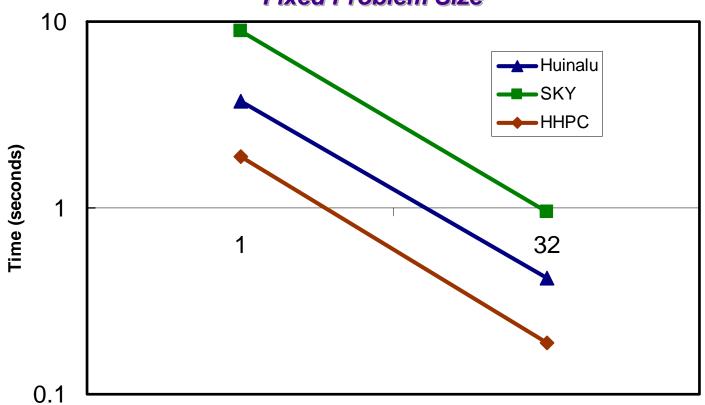




## MODTRAN

#### **Processing Time v. Processors**





Huinalu – 933 MHz P3

SKY – 333 MHz IBM

HHPC – 2.2GHz Intel Xeon

**Processors** 





- Challenges for Clusters:
  - Improve the robustness in a multi-use environment
  - Resolve porting issues
  - Compilers
  - Improve and mature the software environment
  - Improve system management tools





#### **End Notes** (Continued)

#### Observations:

- Current Cluster machines seem suited to jobs requiring less than 65 processors
- If a job size approaches a significant fraction of the total system, instability increases
- Clusters are "ready for prime time" for many applications but probably not for the more demanding scientific appliations

